UNITS OF WORK EARLY STAGE ONE ODD/EVEN YEAR				
Units	Wear It This Way	Move It	E-I-E-I-O	Why Is It So?
General Topics	<ul><li>day and night</li><li>seasonal changes</li><li>affects on everyday life</li></ul>	how objects move	<ul><li>pets at home</li><li>plants in the garden</li><li>farms</li></ul>	<ul> <li>investigating products &amp; their properties</li> <li>designing, exploring and making</li> </ul>
Outcomes	STe-2VA, STe-4WS, STe-7NE, STe- 9ME	STe- 1VA, STe- 4WS, STe- 5WT, STe- 6NE	STe- 3VA, STe- 4WS, STe- 5WT, STe- 8NE, STe- 10ME	STe- 3VA, STe- 4WS, STe- 5WT, STe- 9ME, STe- 10ME
Content	Students:  • describe how people respond to familiar changes in their environment, e.g. day and night and seasonal changes  • identify how plants and animals respond to changes in the environment, e.g. trees losing their leaves and the thickness of animals' fur  • observe, using their senses, a range of materials used to make specific objects, products, places and spaces  • group a range of materials on the basis of observable properties, e.g. flexibility, texture, strength and colour	Students:  • observe the way a variety of familiar objects move, e.g. sliding, rolling, spinning and bouncing on the ground  • identify that the way an object moves depends on its size and shape, e.g. tennis balls and blocks	Students:  • describe what plants and animals, including humans, need to stay alive and healthy, e.g. food, water and air  • identify the needs of a variety of living things in a range of situations, e.g. pets at home, plants in the garden or plants and animals in bush land and/or on farms  • explore a range of existing products, places and spaces, and discuss their likes and dislikes  • identify a variety of materials that are used in a range of existing familiar products, places and spaces	Students:  • observe, using their senses, a range of materials used to make specific objects, products, places and spaces  • group a range of materials on the basis of observable properties, e.g. flexibility, texture, strength and colour  • explore a range of existing products, places and spaces, and discuss their likes and dislikes  • identify a variety of materials that are used in a range of existing familiar products, places and spaces  • communicate their ideas about how familiar products, places and spaces work and have features that help them to be useful, e.g. shoulder straps, zippers and compartments in a school bag  • sketch or model ideas for a product, place or space and recount how their ideas suit their purpose