| UNITS OF WORK EARLY STAGE ONE OD |  |  | DD/EVEN YEAR |  |
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| Units | Wear It This Way | Move It | E-I-E-I-O | Why Is It So? |
| General Topics | - day and night <br> - seasonal changes <br> - affects on everyday life | - how objects move | - pets at home <br> - plants in the garden <br> - farms | - investigating products \& their properties <br> - designing, exploring and making |
| Outcomes | STe-2VA, STe-4WS, STe- 7NE, STe9ME | STe- 1VA, STe- 4WS, STe- 5WT, STe- 6NE | STe- 3VA, STe- 4WS, STe- 5WT, STe8NE, STe- 10ME | STe- 3VA, STe- 4WS, STe- 5WT, STe- 9ME, STe- 10ME |
| Content | Students: <br> - describe how people respond to familiar changes in their environment, e.g. day and night and seasonal changes <br> - identify how plants and animals respond to changes in the environment, e.g. trees losing their leaves and the thickness of animals' fur <br> - observe, using their senses, a range of materials used to make specific objects, products, places and spaces <br> - group a range of materials on the basis of observable properties, e.g. flexibility, texture, strength and colour | Students: <br> - observe the way a variety of familiar objects move, e.g. sliding, rolling, spinning and bouncing on the ground <br> - identify that the way an object moves depends on its size and shape, e.g. tennis balls and blocks | Students: <br> - describe what plants and animals, including humans, need to stay alive and healthy, e.g. food, water and air <br> - identify the needs of a variety of living things in a range of situations, e.g. pets at home, plants in the garden or plants and animals in bush land and/or on farms <br> - explore a range of existing products, places and spaces, and discuss their likes and dislikes <br> - identify a variety of materials that are used in a range of existing familiar products, places and spaces | Students: <br> - observe, using their senses, a range of materials used to make specific objects, products, places and spaces <br> - group a range of materials on the basis of observable properties, e.g. flexibility, texture, strength and colour <br> - explore a range of existing products, places and spaces, and discuss their likes and dislikes <br> - identify a variety of materials that are used in a range of existing familiar products, places and spaces <br> - communicate their ideas about how familiar products, places and spaces work and have features that help them to be useful, e.g. shoulder straps, zippers and compartments in a school bag <br> - sketch or model ideas for a product, place or space and recount how their ideas suit their purpose |

