

Use computer software to create a shape and use a simple graphic as a uniform informal unit to measure its area  
(MA1-10MG)

Copy and manipulate a shape using the computer functions for slide and flip  
(MA1-15MG)

Copy and manipulate a shape using the computer function for turn  
(MA1-15MG)

Use computer drawing tools to outline shapes embedded in a digital picture or design  
(MA1-15MG)

Choose a variety of materials to represent three-dimensional objects, including digital technologies  
(MA1-14MG)

# S 1 Maths

Draw and name two-dimensional shapes in different orientations, with/without the digital technologies  
(MA1-15MG)



Record the result of performing one-step slides and flips, with and without the use of digital technologies  
(MA1-15MG)

Use computer software to draw a line and use a simple graphic as a uniform informal unit to measure its length  
(MA1-9MG)

Use digital technologies to create picture graphs  
(MA1-17SP)

Create a path from one location to another using computer software  
(MA1-16MG)

